

EAST MEADOW BASEBALL
2023 Memorial Day Tournament Rules

After all of your games please send score to

- 12u: Paxton Provitera 631-987-2476
- 11u: Tom Brush 516-852-9207
- 10u: Dave Morosoff 631-379-2114
- 9u: Mike Dantuono 516-205-1622

FIELD DIMENSIONS

- 8u: 42'/60'
- 9u - 10u: 46'/60'
- 11u -12u: 51'/75'

TIME LIMITS:

- 6 Inning Game
- No inning shall begin after 1hr 45 min, No time limit for playoffs
- No drop dead

HOME TEAM:

To determine the Home team during pool play the umpire will flip a coin. For playoffs the higher seed will be the home team.

RULES:

1. Universal batting order is optional. Each team will be able to match rosters. The minimum number of batters will be determined by the team with the fewest players present at the time of the game. For ex., Team 1 has 11 players –Team 2 has 14. The minimum number of batters in both lineups will be 11. NOTE: you can still choose to have a universal batting order, which is recommended.
2. If a child must leave, please inform the other manager in advance-this empty spot in the batting order will not constitute an out; if the child returns, the child returns to his/her spot in the order; if a child comes late, he/she gets added to the end of the batting order, please inform the other manager in advance. If a child is ejected from the game, automatic out first time that spot in lineup comes to bat (only applies in case of ejection).
3. Unlimited substitution except pitchers.
4. Stealing of all bases is allowed. Delayed Steals are Permitted. Unlimited seals of 2nd, 3rd, or Home. You may only leave the base when the ball crosses the plate. If the umpire calls that you left the base early, the first time is a warning and the next time you are out. Each team gets one warning. Exceptions:
 - 8u: No advance on overthrow of steal. One steal of home, must be batted ball after 1st steal.
 - 9u only: One steal of home, must be batted ball after 1st steal. Can advance on overthrow.
 - 11u and 12u only: Live Ball – leading and stealing of all bases

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5. No pinch runners except for the pitcher or catcher (Speed Up Rule can be used anytime) you must use a pinch runner of catcher with two outs to keep the game moving. The pinch runner must be the last batted out.
6. Mercy Rule: 15 runs after 3 innings, 12 runs after 4 innings, 10 runs after 5 innings. Home team does not bat if ahead by mercy rule.
 - 8u & 9u only: 5 runs per inning except last inning unlimited runs. 5 run rule does not apply in playoffs
 - 12U only: Mercy rule is 12 runs after 4 innings
7. No on-deck batters (that is, only the child up at bat may have a bat in his/her hands umpires will give one warning and then charge the team an out for the next occurrence).
8. Infield Fly is in effect
 - 8u and 9u only: No infield fly
9. Tagging up is allowed
 - 8u and 9u only: No tagging up
10. No advance to 1st on drop third strike
 - 11u & 12u only: Dropped 3rd strike is in effect
11. Adults or players may coach either or both first or third bases; players must wear helmets.
 - 10u and under: Adults must coach first or third bases
12. You must have at least 8 players in the field. If you cannot field 8, then it is a forfeit.
13. 9 players in the field. 4 infield, 3 outfield, pitcher, catcher
 - 8u only: 10 players in the field. 4 infield, 4 outfield, pitcher, catcher
14. Pre-Game Practices (if time permits) – no infield practice – have the players warm-up on the outfield grass. NO HITTING BALLS AGAINST FENCES.
15. Rain - If raining, an East Meadow league official will determine whether to start game; On-field umpire or an East Meadow Director's discretion to call game on account of rain that starts after game begins.
16. Team Rosters - you must have a copy of your roster with you at all games, including each child's uniform number; roster should be signed by League official other than manager. Copies of birth certificates must be available upon request by an East Meadow league official. Participants cannot be older than:
 - 8u: 8 years old on April 30th 2023
 - 9u: 9 years old on April 30th 2023
 - 10u: 10 years old on April 30th 2023
 - 11u: 11 years old on April 30th 2023
 - 12u: 12 years old on April 30th 2023
17. No alcoholic beverages on the grounds of any field. No tobacco products within 50 feet of dugouts, stands, and any part of field. No dogs on complex.
18. Mound visits: Pitcher must be removed on 2nd visit in one inning or 3rd per game
19. Hit by the Pitch: Pitcher must be removed on 3rd per inning or 4th per game
20. If a batter is walked he is allowed to attempt to steal second without a ball thrown.
 - 8u & 9u only: If a batter is walked he is NOT allowed to attempt to steal second without a ball thrown. No Continuation

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21. Play at any base. Players may not block the bag and must give enough way for the runner to touch base. When a play is trying to be made at any base the runner must either slide, avoid contact or give himself up. Going out of base path is an out.
22. No head first sliding into any base unless he is going back to the base.
23. NO INTENTIONAL WALKS
24. No Balks
 - 11u & 12u only: Balks called after 1 warning per pitcher. Balks will be called on flagrant attempts to deceive runners at the Umpire's discretion
25. WE USE LITTLE LEAGUE GREEN BOOK 2020 VERSION TO COVER ANY OTHER RULE. OUR RULES APPLY 1st.
26. No Butcher Boy, if you offer to bunt a player can't pull back and swing. If a player does this the batter is automatically out whether he hits the ball or not. If he hits the ball play is dead and all players must go back to their original base.

PITCHING RULES:

- 8u: 65 pitch limit per game or per day. If pitcher reaches 65 during a batter, he may finish pitching until that batter is retired or gets on base.
- 9u and 10u: 75 pitch limit per game or per day. If pitcher reaches 75 during a batter, he may finish pitching until that batter is retired or gets on base.
- 11u and above: 85 pitch limit per game or per day. If pitcher reaches 85 during a batter, he may finish pitching until that batter is retired or gets on base.

SEEDING AND TIEBREAKER RULES:

- 1st tiebreaker-winner of head-to-head competition.
- 2nd tiebreaker-fewest total runs against for all games played
- 3rd tiebreaker-record against common opponents
- 4th tiebreaker –runs scored
- If still tied, flip a coin.

BAT RULES:

- USA Standards 2 ¾ barrel maximum OR USSSA BPF 1.15 2 ¾" barrel maximum OR non composite wood bats. No Bamboo. No BBCOR
- 11u and 12u: All 2 ⅝ or 2 ¾ diameter bats must be -10 or heavier